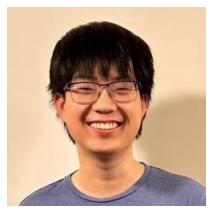
## Using Noise to Infer Aspects of Simplicity Without Learning











Zachary Boner\*, Harry Chen\*, Lesia Semenova\*, Ronald Parr, Cynthia Rudin



# Tabular dataset in high stakes domains sparse decision trees

#### Recidivism datasets

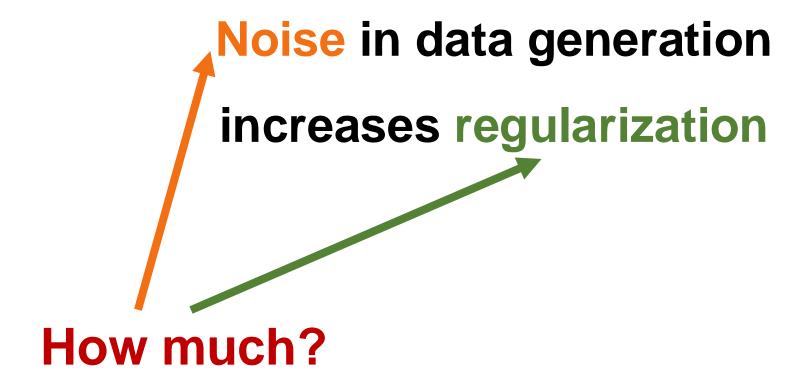
Amsterdam 7 leaves
Broward 9 leaves
COMPAS 5 leaves
NIJ 10 leaves

#### Credit default datasets

Australian 5 leaves
German 4 leaves
GMSC 5 leaves
FICO 5 leaves

These are the number of leaves for trees that achieve black-box accuracy

# Noise in data generation increases regularization



#### **KEY QUESTION:**

Given the noise level p, how much simpler can ML models get as compared to the non-noisy case while still maintaining similar generalization performance?

### Noise increases regularization

#### **Optimizing**

0-1 loss with regularization penalty  $\lambda$  and random label noise  $\rho$ 

is equivalent to optimizing

0-1 loss with regularization penalty  $\frac{\lambda}{1-2\rho}$  over clean data

### Noise increases regularization

Optimizing for linear models

Exponential loss with additive attribute noise  $\rho$ 

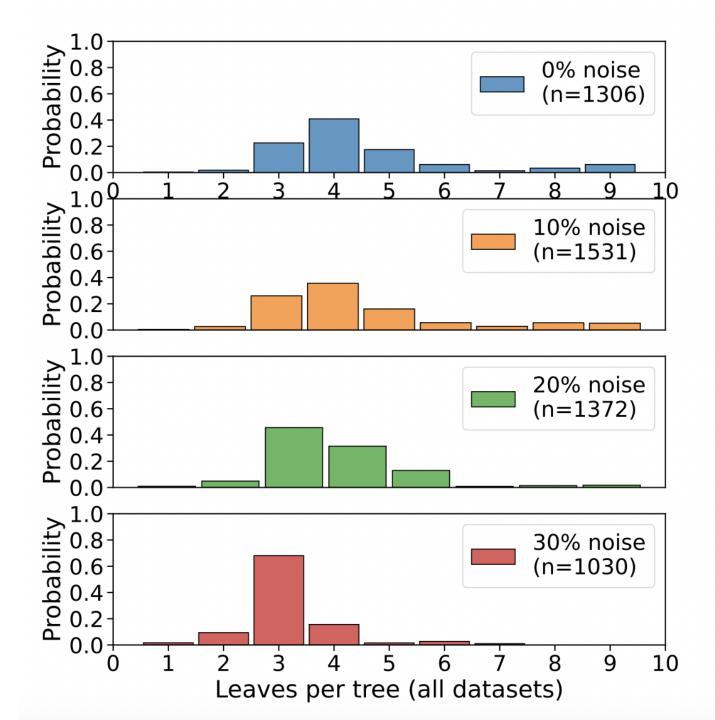
is equivalent to optimizing for linear models

Exponential loss with  $l_2$  regularization penalty  $\frac{1}{2}\rho^2$  over clean data

### Feedback for policymakers and ML practitioners

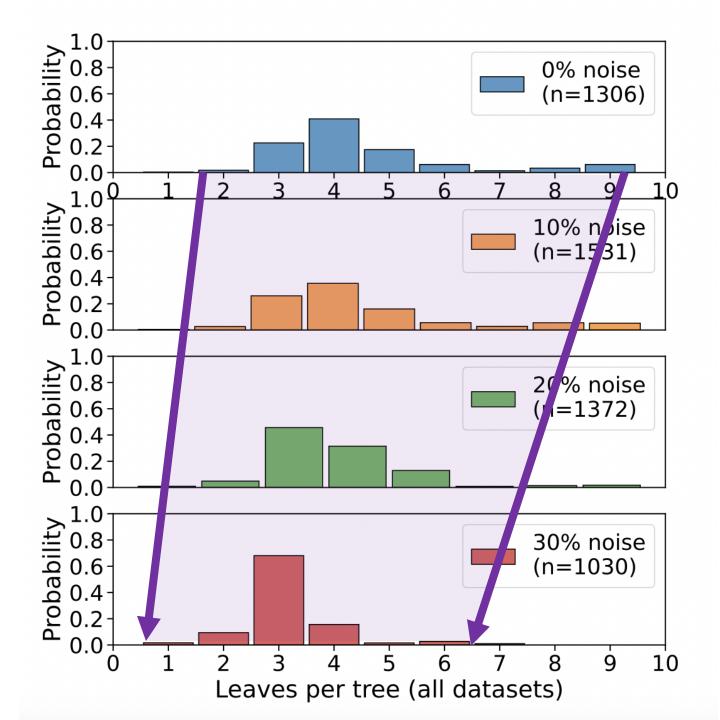
Our results are the initial steps
that will help to reason about the simplicity of models
encountered for many high-stakes decision domains.

Noise in data generation increases regularization, simplifies the set of near-optimal models,



Not only optimal,
but all near-optimal models
(as know as the Rashomon set)
become simpler
under reasonable conditions

Theorems 3, 11



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Noise in data generation increases regularization,

simplifies the set of near-optimal models,

increases the set of (relatively) good features

Under the same amount of uniform random label noise p,

the expected AUC of features with higher value

decreases faster than

the expected AUC of features with lower value

## Noise in data generation

- increases regularization,
- simplifies the set of near-optimal models,
- increases the set of (relatively) good features

# Using Noise to Infer Aspects of Simplicity Without Learning

Zachery Boner\* Harry Chen\* Lesia Semenova\* Ronald Parr Cynthia Rudin
Department of Computer Science, Duke University
{zachery.boner,harry.chen084,lesia.semenova,ronald.parr,cynthia.rudin}@duke.edu

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